



RULES AND REGULATIONS
Friday, Saturday, Sunday
October 11, 12, 13, 2024
 ND Winter Show Building
 700 7th St SE Valley City, ND

Schedule of Events: This schedule is tentative. All schedules posted in catalog or notifications to the website take precedence over this schedule.

NO DOGS ALLOWED!

Monday, July 29 th		All advertising to be included in the catalog due. This is a hard deadline, no exceptions.
Monday, Aug 1 st		Consignments and Futurity Entries due Aug. 1 st . Late fees will apply for entries postmarked Aug 1 st and later.
Monday, September 16 th		Maturity and Yearling entries Due. Entries will not be accepted after this date, as cattle need to be ordered 2 weeks ahead of time. These entries will not be included in the Dakota 50/50 catalog.
Friday, October 4 th		Barrel Racing pre-entries due. ANY received after this date will be assessed a \$50 late fee.
Thursday, Oct 10 th	4:00 pm Show Office Open 6pm-8pm	Valley City Winter Show Building doors will open. Horses are not to arrive prior, as the barn will not be ready. The only exception will be those on the committee to ready the barn. The arena will not be available for open riding until after 4pm
Friday, Oct 11 th	Show Office open 7:00 am – 2:00 pm 7:00 am 8:00 am 2:00 pm 6:00 pm	Check-in: Check-in for Maturity and Barrel Racing required. Optional check-in for Consignments, Yearlings, and Futurity Horses Maturity Competitor Meeting - All riders required to attend. Maturity Competition Barrel Racing will follow the Maturity Competition, but not before 2:00 pm. A 30-minute warm-up period in the arena will be provided between the Maturity and Barrel Race. Maturity/Barrel Racing Awards Ceremony to follow the Maturity event. Mane Event Social doors open at the Winter Show Building, meal at 7:00 pm
Saturday, Oct 12 th	Office hours: 7-10am 7:45 am Event 8 am Immediately after yearling Challenge 15 min after meet. 3:00 pm, approximately	Check-in: Check-in for Consignments, Yearlings, and Futurity Horses – all Futurity horses must be checked in before the competitor meeting. All sale consignments must be checked in by 10 am. Yearling Challenge Competitor meeting, followed by Yearling Confirmation, Longe line, trail Futurity Competitor Meeting - All riders required to attend. Dakota 50/50 Futurity Show I Dakota 50/50 Sale! Will follow the Futurity Show I, but will not start before 3:00 pm
Sunday, Oct 13 th	9:00 am	Dakota 50/50 Futurity Show II Futurity Awards Ceremony to follow 30 minutes after completion of the show. All horses must be tacked up and in the arena.

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Please read this document carefully, as many rules have been updated for 2024. Copies may be downloaded from the Dakota 50/50 website: www.dakota5050.com.

Contact Information:

Officers for 2022:

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Catalog or Entry Info:

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An individual must be in good standing with the Dakota 50/50 to compete, purchase or participate in any event hosted by the Dakota 50/50.

Attention:

The North Dakota Winter Show Building follows ND Board of Animal Health guidance for horses entering the facility: (Reviewed 9/14/2020)

Effective May 24, 2011, a certificate of veterinary inspection is required for all equines entering North Dakota for any length of time. There will no longer be an exemption for equines entering temporarily for less than 7 days.

All horses require a negative test for Equine Infectious Anemia (EIA) within 12 months prior to date of importation, unless originating from South Dakota (rodeo stock are not exempted).

Importation Questions?

Refer to <https://www.nd.gov/ndda/animal-health-division/animal-movement-and-importation-requirements/horse-other-equidae>

Any rules not covered in this document will be left to the discretion of the judges and show committee. Announcements take precedence over written material.

MISSION STATEMENT:

It is the mission of the Dakota 50/50 Horse Sale and Futurity to promote quality performance horses that are good moving, good minded, athletic individuals, that have the capability to work and will look good when engaged in activities, while maintaining at all times the horses' physical and mental potential.

It is further the purpose of the Dakota 50/50 Horse Sale, Futurity and Maturity to provide an event that is enjoyable to spectators and will be beneficial and promotional to the horse industry as a whole.

GOALS OF THE DAKOTA 50/50 BREEDERS ORGANIZATION

Purpose – to train and develop all horses in a humane manner, protecting their physical and mental potential at all times.

1. To promote a good moving, well broke individual whose conformation is correct and sound, and with eye appeal.

HORSES THAT RIDE, WORK, AND LOOK GOOD DOING IT

2. To promote a variety of disciplines through their participation in the Sale & Futurity.

3. Provide an event that is enjoyable for the spectator.

4. Provide an event that is beneficial to the Dakota Horse Industry.

Summary: To promote kinder training methods, resulting in a more efficient horse and to establish a greater market for good riding horses – horses that have a soft mouth, respond to a light rein and have a comfortable head carriage.

SALE EXPLANATION

All weanlings selling in the sale will be eligible to compete in the Dakota 50/50 Futurity at 2 years of age and in the Maturity and other associated events as they come of age.

50% of the selling price of the weanlings sold in the 50/50 Sale will be retained by the Dakota 50/50 Sale and Futurity and Maturity and used as operating expenses, purse, & member/consignor awards in the 50/50 Futurity and Maturity as follows:

35% of the selling price goes to the "FUTURITY PURSE"

5% of the selling price goes to the "MATURITY PURSE"

5% of the selling price goes to the "BREEDERS INCENTIVES"

5% of the selling price goes to the Operating Expenses.

50% is remitted to the seller.

Attention Full-Time College Students: Any full-time college student that purchases a weanling at the 50/50 Sale will have the entry fees waived when they come back to show as the owner/rider (even if they are no longer going to school). Proof of full-time student status within 30 days of sale is required (unofficial transcript or current semester schedule of classes with advisor signature).

"WILDCARD"

The first lot in the sale will be a "Wildcard". The winning bidder for the "wildcard" lot will have his/her choice of **any** weanling in the sale. With no colt in the ring, the auctioneer will ask for bids on the "wildcard". It will be auctioned in the same manner as every other foal in the sale, with the exception that no one will know until the bidding is over, and the winning bidder chooses his/her foal, which horse has been sold. That foal must be claimed immediately on winning the bid – and then would be removed from the catalog order. The sale will resume with the remainder of the consigned foals in catalog order.

Consider adding Sale Terms & Conditions:

- 1) All horses sold in the sale should be fit to the best of their potential. They should be healthy horses, exhibiting **ideal** body condition scores and have a good hair coat.
- 2) Terms of the sale are cash, personal check (US Funds), or credit card. Registration papers will not be released until the checks clear.
- 3) Buyer is responsible for the transfer fee, relative to the breed association.
- 4) All announcements on the block on sale day take precedence over all printed or electronic material.
- 5) **All colts will have a negative Coggins. Health Certificate is the responsibility of the buyer when leaving the state.** All colts will be brand inspected before leaving the sale barn.
- 6) Risk of loss will be passed to the buyer when the animal is announced sold.
- 7) Horses resold after the sale will retain eligibility for the Dakota 50/50 Futurity and/or Maturity. Money won in the futurity will be presented to the current owner as stated on the registration certificate on futurity date.
- 8) Selling positions are to be drawn by sales management. Horses sell in catalog order with the exception of the Wild Card.

General Info: Applicable to ALL Dakota 50/50 Competitive Events:

ND WINTER SHOW BUILDING RULES:

- No outside shavings are allowed in the building, unless a vet has issued a certificate stating a horse needs special bedding-then that will need to be supplied by the exhibitor.
- No Dogs inside the building.
 - \$25 fine 1st offense
 - \$75 fine 2nd offense
 - 3rd offense you will be asked to leave the property.The association can be billed for this fine and needs to be collected from their exhibitor.
- NDWS will work the arena and warm up pen at 7am every morning.
- NDWS will work the arena and warm up pen at end of event or by 11pm each day.
- **A locked arena is a locked arena.** Exhibitors are prohibited from opening panels to go into the arena. This can result in a fine and being asked to leave.

Shavings: For additional bags of shavings contestant must go to the office to pay for additional shavings, and then will be redirected to the barn boss.

EXHIBITORS

Exhibitors may be changed after the entry has been submitted if the Dakota 50/50 Management is informed of the change. However, the horse must be shown in all divisions by the same exhibitor. If an exhibitor is showing two horses, they must designate a handler for the conformation class for one horse at time of check-in.

OWNERSHIP

Eligibility for 50/50 Futurity is based on having sold through the Dakota 50/50 Sale as a weanling. Eligibility for the 50/50 Maturity by having been sold as a weanling through the sale, and/or horses that were bred by a current member breeder. Should any horse change ownership after the 50/50 weanling Sale it retains its

eligibility for the futurity, maturity and any other events associated with the Dakota 50/50. The Dakota 50/50 management should be notified of the change of ownership at the time of sale. The Dakota 50/50 can only assure notification and entry forms be sent to the owner of record at the closure of the 50/50 sale for each respective foal crop. All monies will go to the current owner of the entry as posted on the current registration certificate provided to the Dakota 50/50 at the time of event.

PROTEST

In the event of a grievance, any disagreement, protest or complaint, whether presented by a member or a contestant, shall be heard in a special meeting of the membership. A protest must be made **IN WRITING** to the President within 6 hours of the time of the issue of the protest. No protest will be entertained unless it is accompanied by a deposit of \$500.00 cash, which shall be forfeited if the protest is not sustained. The grievance will be heard in a special meeting of the executive committee, at least one member of the rules committee and at least one member from the committee to which the grievance pertains. If the grievance is upheld, the 50/50 will refund the \$500.00 grievance fee to the filing party.

CONDUCT

Conduct on show grounds of members and non-members, exhibitors, trainers, owners, and their representatives, together with all other persons being present on show grounds such as spectators, shall be orderly, responsible, sportsmanlike, and humane in the treatment of horses such as to promote the implementation of the show and promote fair competition. Unsportsmanlike or irresponsible conduct or any other form of misconduct, such as illegal, indecent, or profane action, and the inhumane treatment of horses is prohibited. Show management may immediately expel offenders from show grounds and/or disqualify exhibitors and their horses to preserve the decorum of the show and shall file a written report with the Dakota 50/50 concerning the transaction.

LAMENESS

The judge shall examine and check for lameness of all horses brought into any class. The judge has the authority to excuse any horse from the class, due to lameness, at any time while being judged.

DRUG TESTING

All horses competing in the Dakota 50/50 Futurity or Maturity are subject to random drug testing.

ANNOUNCEMENTS:

Announcements made during the Dakota 50/50 event take precedence over printed material. The purpose of this is for last minute changes for the safety of horses or riders, to adjust to conditions such as weather, facility factors such as construction, quarantine, or to make a clarification of a rule.

DRAWING FOR ORDER OF GO

A team of two members will execute a random draw for order of go with the following considerations:

- Maturity and Futurity order is drawn for each time the horse enters the arena:
 - Maturity (3): ranch riding/trail; ranch reining/working cow; ranch conformation
 - Futurity (4): Day one Conformation; day one rail/pattern; day two rail/pattern; day two conformation
- For the futurity, the only two-day event, horses enter the arena a total of 4 times. No horse will be first more than once; no horse will be last more than once.
- Barrel Racing order is drawn once.
- Any exhibitor showing more than one horse in any event will have a minimum of 3 horses between them, assuming there are enough horses in the class to do so.

PURSE MONEY

1. All purse money and awards will be distributed by mail or delivery when drug test results have cleared, or at discretion of the show committee.
2. Anyone winning \$600 or greater must provide their Social Security Number to the 50/50 for tax purposes, prior to receipt of payment. A space will be provided on the entry form.

3. **Any horses who receive a placing, and therefore purse money or awards, may be subject to a drug test by blood draw.**

4. Purse money will be paid to the top ten in the Futurity.

5. Purse money will be paid in the Maturity based on the number of entries, at the discretion of the Maturity Committee.

6. Money will be split in case of a tie.

7. In the event of a tie for an **award** (not purse money) the tie will be broken by total cumulative points. For instance, if horse A and horse B have both earned 36 points in the Rail Division and are tied for the Division Award, but horse A has a total of 49 points and horse B has a total of 55 points, horse B would win the Rail Division.

8. Member/Consignor award money to be paid to the Breeders of the 1st, 2nd, and 3rd place futurity horses, as a “Breeder’s Incentive”.

9. All entries are expected to present to the arena for their perspective awards ceremonies per show schedule and/or announcements made, dressed in show attire with horses tacked and mounted. For any reason contestant cannot be present in the arena, **sponsored** prizes only, (not cash prizes) will be awarded to the next highest score.

OFFICIAL RESULTS:

Judges are responsible for their scores. Prior to submitting their official results to the secretary, the judges and their scribes will review all scores. The official show secretary will do a second review of the scoring and notify respective judge with any discrepancies. The secretary will then be responsible for recording the results. Once the results are recorded in the computer judges will review for correctness prior to the awards ceremony. When results are announced in the awards ceremony, they are official, pending results of bloodwork. Official results will be posted on social media within 24 hours of receipt of drug testing results.

STALLS

Stalls are available for Maturity, and Barrel Horses at a cost of \$25.00 per night. The NDWS does not allow outside shavings in the building, unless a vet has issued a certificate stating a horse needs special bedding – and then it will be supplied by the exhibitor.

HANDLING AN NSF CHECK:

The Dakota 50/50 purse is based on a percentage of revenue of the Dakota 50/50 Sale. Therefore, all announcements of the purse will be considered “unofficial” until all checks have cleared the bank. The official purse of the Dakota 50/50 will be a percentage of the total collected sales.

Any check that does not clear the bank on the first deposit will be resubmitted upon receipt. If the check does not clear on the second deposit, arrangements will be made to return the horse to the original consignor within 15 days at the expense of the buyer or face prosecution. This is to avoid concern regarding the condition of the colt. Payment will not be made to a consignor until the check for their respective colt clears the bank.

A \$500 charge (the same as a grievance fee) will be assessed on all unsatisfied NSF checks. Therefore, a person who writes an unsatisfied NSF check to the 50/50 will need to remit \$500 Money Order to be in good standing with the Dakota 50/50. Good standing is required to consign, purchase, or participate in any Dakota 50/50 event.

Upon return of the colt to the original consignor, it may retain its eligibility in the Dakota 50/50 Futurity and Maturity by payment from the original consignor to the Dakota 50/50 in the amount equaling 50% of the sale price of the colt or 50% of the average sale price of colts consigned to that respective sale, whichever is less. That money will be distributed per norm, with 80% deposited to the purse and 20% to the general fund. No additional payment will be due to the consignor.

INHUMANE TREATMENT

1. Every horse at a Dakota 50/50 approved event shall, at all times, be treated humanely and with dignity, respect, and compassion. Abuse is defined as an action, or failure to act, which a reasonable, prudent person, informed and experienced in the customs, accepted training techniques and exhibition procedures, or veterinary standards would determine to be cruel, abusive, inhumane, or detrimental to the horses' health. Individuals will be disciplined if it is determined that there was willful abuse of the horse under any of the following circumstances:

- a) The individual physically participates in the abuse of the animal or shows or rides the horse in a condition considered to be abusive.
- b) No person shall exhibit any horse, which appears sullen, dull, lethargic, emaciated, drawn or overly tired.
- c) No person on show grounds, including but not limited to, barns, stalls, practice area and show arena, may treat a horse in an inhumane manner, which includes, but is not limited to:
 - i. Placing an object in a horse's mouth as to cause undue discomfort or distress;
 - ii. Tying a horse in a manner as to cause undue discomfort or distress in a stall, trailer or when lunging or riding;
 - iii. Use of inhumane training techniques or methods;
 - iv. Use of inhumane equipment, including, but not limited to, saw tooth bits, hock hobbles, tack collars, tack hackamores;
 - v. Any item or appliance that restricts movement or circulation of the tail;
 - vi. Intentional inhumane treatment which results in bleeding;
 - vii. Tying a horse's head up (above withers), back, or around in a stall or anywhere in a manner as to cause undue discomfort or distress.

2. Penalties for a violation of the abuse rules are as follows:

- a) First offense: Disqualification.
- b) If a pattern of abuse is identified by an appropriate committee, the Dakota 50/50 retains the right to ban the owner, exhibitor, or responsible party from participation in future events.

DAKOTA 50/50 BOARD OF DIRECTORS RESERVE THE RIGHT TO:

1. Reject any entry not believed to match the sale entry.
2. Inspect all horses and match them to the registration papers on file from the weanling sale.
3. Decide any point not covered by the rules and correct any errors or make any necessary alterations as it sees fit.
4. Change date and locations of the Dakota 50/50 Sale and Futurity.
- 5. Test any Futurity or Maturity entry for illegal or controlled substance, according to Dakota 50/50 rules.**
6. Hold another 50/50 Sale (ex. Spring) of yearlings and 2-year-olds making them eligible for the Futurity.

ILLEGAL PRACTICES

1. All horses entered in Dakota 50/50 events are subject to drug testing. Drug testing of the horses entered in Dakota 50/50 approved events will be conducted by a licensed veterinarian(s), approved by the Dakota 50/50, at the request of show management or Dakota 50/50. Said veterinarian(s) may appoint a technician(s) to perform certain duties under this article.
 - a. A veterinary station will be set aside for the collection of samples.
 - b. Each owner, exhibitor, trainer, and agent is responsible for compliance with these rules.
 - c. No person shall cause to be administered internally or externally, to a horse, either before or during an approved event, any medication, drug, mechanical device or artificial appliance which is of such character as could affect its performance or appearance at that event, EXCEPT FOR THOSE CONDITIONALLY PERMITTED THERAPEUTIC MEDICATIONS, THE USE OF WHICH IS SPECIFICALLY PROVIDED FOR IN THE THERAPEUTIC MEDICATION SUBSECTION OF THIS RULE AND NOT OTHERWISE PROHIBITED BY GOVERNMENTAL REGULATIONS.

Upon discovery of administration of such drug, medication, mechanical device, or artificial appliance, show management shall immediately report the matter to the Dakota 50/50. Any action or substance administered internally or externally, whether drugs or otherwise, which may interfere with the testing procedure and/or detection of any foreign substance to mask or screen the presence of such drug, is forbidden.

2. Presence of such medication or drug in a horse participating in a Dakota 50/50-approved event shall be grounds for the Executive Committee or other appropriate committee to disqualify the horse if it is determined that the use of said drug or medication was not within the guidelines set in the Therapeutic Medication section of this rule.
 - a. It is presumed that the sample of urine, saliva, blood or other substance tested by the approved laboratory to which it is sent is the one taken from the horse in question, and its integrity is preserved. All procedures of such collection and preservation, transfer to the laboratory, and analysis of the sample are correct and accurate, and the report received from the laboratory pertains to the sample taken from the horse in question. It correctly reflects the condition of the horse during the event in which he/she was entered, with the burden on the exhibitor or other responsible party to prove otherwise at any hearing regarding the matter, conducted by the Dakota 50/50.
 - b. Presence of such medication or drug in a horse participating in a Dakota 50/50-approved event shall be grounds for the appropriate committee of the Association to take the following action: The horse and the individual(s) responsible for the condition of the horse shall forfeit any points, prizes and/or earnings earned at the Dakota 50/50 event.

The above-specified individuals are absolutely responsible for a horse's condition and are presumed to know all the rules and regulations of the Association and the penalty provisions of said rules. Their voluntary action in presenting or causing the horse to be presented at show grounds for exhibition, entering a horse or exhibiting one in an approved event, and their absolute responsibility for the condition of the horse, may make them eligible for disciplinary sanctions, whether or not they had actual knowledge of the presence of a forbidden drug, directly participated in the administration thereof, innocently miscalculated its retention time in the horse's system, or for any other reason that its presence is established.

An individual is responsible for a horse's condition if:

- 1) She/he designates him/herself on the entry blank as exhibitor, or authorizes another to designate him/her as exhibitor on the entry blank;
- 2) She/he signs the entry blank on behalf of him/herself or another, or causes an agent or representative to sign it;
- 3) She/he physically participates in the event in riding or showing the horse; or
- 4) She/he is the actual trainer, having presented or caused the horse to be presented at the show grounds for exhibition. Both the exhibitor designated on the entry blank and one having actual possession of the horse while physically participating with the horse in the event are conclusively presumed to be authorized by the owner to execute all documents, necessary or convenient, to allow the horse's participation in a Dakota 50/50-approved event, including documents pertaining to drug testing and use of Lasix. If an individual is prevented from performing his/her duties, including absolute responsibility for the condition of the horse, by illness or otherwise, or is absent from the show, he/she shall immediately notify the show secretary and, at the same time, appoint a substitute. Such substitute shall place his/her name on the entry blank forthwith. The exhibitor and owner acknowledge an exhibitor represents the owner regarding his/her horses entered in an approved show.
 - a) The trainer/exhibitor or his/her representative must be present when the saliva, urine, or other specimen is taken from his/her horse and must remain until the specimen is sealed and the official form signed by him, or his representative, as witness to the taking of the specimen.
 - b) Every exhibitor shall, upon request of show management or representative or Dakota 50/50 representative, permit a specimen of urine, saliva, blood, or other substance to be taken for testing. Refusal to comply with such request shall constitute grounds for immediate disqualification of the horse. If the laboratory report on the chemical analysis of saliva, urine, blood, or other substance

taken from the horse indicates the presence of a forbidden drug or medication, this shall be taken as prima facie evidence that such substance has been administered to the horse either internally or externally. Failure on the part of the owner, trainer/representative/exhibitor, to be present at, or refusal to allow the taking of any specimen, or any act or threat to prevent or otherwise interfere therewith, shall be cause for disqualification of the horse involved.

Therapeutic Medications

Please refer to **AQHA 2024 Guidelines & Rules for Drugs and Medications:**

<https://www.aqha.com/documents/82601/129505957/2020+AQHA+DrugMedication+Guidelines+booklet.pdf/6179b3b3-26d3-fce3-5abe-0c2159fdec15>



Medication Report Form

A. IDENTIFICATION OF HORSE (Please type, print or write clearly)

1. Name of Horse:		Reg. #:
2. Age:	3. Sex:	4. Color:
5. Entry #:	6. Owner's Name:	
7. Trainer/Rider's Name:		

B. IDENTIFICATION OF MEDICATION

Note: It is not necessary to file this form for the administration of Phenylbutazone, Flunixin, Ketoprofen, Meclofenamic Acid, Naproxen, Acetazolamide, Furosemide or Lasix, Isoxsuprine, or Diclofenac

8. Product Name:		
9. Amount Administered:	10. Strength:	
11. Route of Administration: <input type="checkbox"/> Oral <input type="checkbox"/> Topical <input type="checkbox"/> IM Injection <input type="checkbox"/> Subcutaneous Injection <input type="checkbox"/> Intravenous		
12. Date of Last Administration:	13. Time of Last Administration: am/pm	
14. Diagnosis and Reason for Administration: (therapeutic purpose only)		
15. Name of licensed veterinarian prescribing/administering medication:		
16. Name of person administering the medication	Print:	Signature:

C. Instructions to Show Management

You should accept this form only after all blanks above have been completed. Incomplete forms must be returned immediately to the owner/rider for completion. If Lidocaine/Mepivacaine is administered within 24 hours of showing, it must be done under actual observation of show management or the official show veterinarian.

If all blanks above are completed, please indicate the following:		
Date Received:	Time Received: am/pm	
Name of Show/Event:		
Name and signature of Show Management	Print:	Signature:
Please write any comments you may have as well as the name of a witness, as designated by show management, if Lidocaine/Mepivacaine was administered:		

FUTURITY EXPLANATION

The Dakota 50/50 Futurity is designed to promote quality horses. There will be one event consisting of three (3) equal parts or divisions in which points are totaled to achieve a *winner*.

FEES AND GUARANTEES

Horses properly entered are considered paid into the Futurity with the exception of a \$225.00 fee which includes the office, stall, judges, and drug test fees payable by the established entry date. A \$50.00 late fee will be charged on entries received after the established entry date.

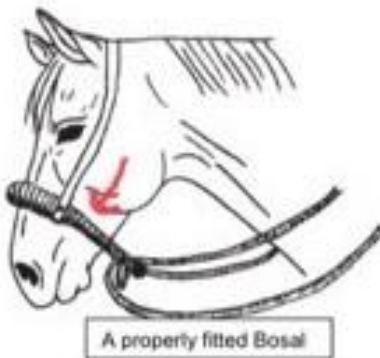
All Checks to be made payable to the Dakota 50/50 Futurity, Maturity and Sale.

EQUIPMENT

1. All horses are to be shown in standard headstalls (brow band, shaped or split ear).
2. All horses to be shown in Western Equipment and attire.
3. All horses are to be shown in a bosal or snaffle bit with a minimum 5/16" bit measurement with a ring size of not less than 2 inches and no more than 4 inches.

Bosals:

- a. A braided rawhide or leather bosal or rope bosal may be used in lieu of a snaffle bit, no more than 3/4" (three-quarter inch) diameter at the cheek. The core may be of rawhide or flexible cable. The bosal must be a minimum one finger space (approximately 3/4") between the bosal and nose. Absolutely no metal or rigid material is allowed under the jaw or on the nose or anywhere on the bridle regardless of how padded or covered it is. Bosals shall be soft and flexible. The bosal should be properly fitted relative to the horses' size and conformation. Hair bosals are permitted.
- b. A mechanical hackamore is not allowed.
- c. All bosals must use a mecate' rein, which may or may not include the tie rein.



Bits:

- a. Allowable bits include the conventional O-ring, egg-butt, or D-ring with a ring no less than 2 inches and no larger than 4", and the bars must be a minimum of 5/16" in diameter measured one inch from the cheek piece with a gradual decrease to the center of the snaffle.
 - b. The mouthpiece should be round, oval, or egg-shaped, smooth, and unwrapped metal. It may be inlaid, but smooth or latex wrapped. The mouthpiece may be two or three pieces. A three-piece connecting flat bar of 3/8" to 3/4" measured top to bottom, with a maximum length of 2" which lie flat in the horse's mouth is acceptable.
 - c. A loose curb strap is required, and may be made of leather or nylon only, and must be attached below the reins.
4. All exhibitors must allow their equipment and/or horse to be examined by the Show Steward, and/or Judge. This includes, but is not limited to, the use of a bit gauge, magnet, or other equipment. At the judge and/or show steward's discretion, exhibitors may be requested to drop the headstall for a bit/bosal inspection.

5. **Training devices (anything other than the legal snaffle-bit or bosal as stated in the above Rule #3) are prohibited in the show arena and designated warm-up arena at all times.**
6. All tacking to take place at horse's stall. Random tack checks may take place at any and multiple times by the ring steward.
7. Split or tied reins may be used, however all horses are to be shown with both hands on the reins.
8. Horses with false or deadened tails, or illegal or inhumane equipment in the show arena will be eliminated from competition. **Hair to hair extensions are not permitted** in the Dakota 50/50 Futurity. Every horse in the 50/50 futurity must have a natural tail function. Any horse believed not to have a natural tail function will be inspected by the attending veterinarian. If it is determined that the horse does not have a natural tail function it will be excluded from the 50/50 futurity competition.
9. Horses and equipment are subject to examination by the Steward, Show Management and/or Judges in the show arena and designated warm-up arenas at all times.
10. We remind all horseman that this is a show, and the warm-up time is a privilege and courtesy extended by the show management. Horses and riders must vacate the arena immediately upon request by the announcer or committee. Any rider remaining in the arena for 60 seconds after the announced request to "clear the arena" will be penalized 3 points (major fault) on their ride, with an additional 3-point penalty for every 30 seconds after that...3 minutes would equal a 15-point penalty. These penalties will be assessed by the show secretary and announcer and will not be eligible for dispute.

PURSE

2024 Futurity Payout			
1st (28%)	\$ 12,455.80	Breeders Incentive	\$ 6,355.00
2nd (17%)	\$ 7,562.45	1 st (50%)	\$ 3,177.50
3rd (14%)	\$ 6,227.90	2 nd (30%)	\$ 1,906.50
4th (11%)	\$ 4,893.35	3 rd (20%)	\$ 1,271.00
5th (9%)	\$ 4,003.65		
6th (7%)	\$ 3,113.95		
7th (5%)	\$ 2,224.25		
8th (4%)	\$ 1,779.40		
9th (3%)	\$ 1,334.55		
10th (2%)	\$ 889.70		
Total	\$ 44,485.00		

Awards:

Awards will be given based on ability to obtain sponsors. There will be no assurance of any prizes or awards in addition to the purse.

****All Contestants MUST be present for awards to receive sponsored prizes.**** If not present for awards, recipients will forfeit sponsored prizes only, not cash prize. The next contestant in the placing will receive any/all sponsored prize(s).

Youth and Amateur Award Scoring (IF APPLICABLE): The high-point youth and amateur awards are based on the high-point rider of those respective contestants in the overall event. In the event that there are no youth or amateur riders who have earned points, the scores from the riding events are used to make the decision, with participants placed in the order of their scores with points given per number of competitors in the respected category (3 riders: 3 points to the highest score, 2 points for the middle score, 1 point for the lowest score). A broken pattern or disqualification will be entered as a score of 0 for that event. Scores from the conformation class will be added only if a horse was placed in the 1st -12th position, as above, as the judges only provide placing 1-12 for the conformation classes, no other horses are placed. (Example 1, 3 competitors: Contestant 1 places 5th in Conformation, contestant 2 places 12th in halter and contestant 3 does not place. Contestant one would get 2 points, contestant 2 would get 1 point, and contestant 3 would get 0 points. Example 2, 3 competitors: Contestant 1 places 5th in Conformation, contestants 2 and 3 do not place. Contestant 1 gets 1 point, contestants 2 and 3 get 0 points.

GENERAL SCORING RULES

1. Prior to the beginning of the show the scribes, judges, and ring steward will meet to review the scoring sheet format, assignment of penalties, and calculations to assure understanding. The ring steward will be the liaison between the judges and the show committee and/or rules committee to resolve any concerns.
2. Futurity will consist of two go-rounds, evaluated by two judges in each round, total of four judges.
3. All judges' scores will be used. Judges' contracts will require that judges be aware that the official show secretary will review the scoring sheets and notify the respective judge with any discrepancies for approval of corrections. The judge WILL break any ties within their own scoring. This process will be included in the judges' contracts and initialed to confirm acknowledgement.
4. The winner of the Futurity will be the horse receiving the most points overall from the three divisions in the two go-rounds.
5. Horses placing in the top ten in each class will be given one point plus an additional point for each horse placing below him, not to exceed 10 points for first place. Points are calculated through ten placings only.
EXAMPLE – If 10 in class – 1st place horse gets 10 points, 2nd place horse – 9 points, etc.
In a class of 7 horses – 1st place horse gets 7 points; 2nd place horse gets 6 points and so on.
6. In the case of any ties in a class, points will be equally split.
7. All horses must compete in all divisions on both days in order to be eligible for the purse. Missing a division, on either day, for any reason, including illness or injury to the horse or rider, disqualifies the horse from any and all awards and will not be allowed back into the arena.
 - a. A horse **excused** from the arena, whether by judge, show committee, or rider, for issues of lameness will be subject to veterinary assessment by the attending show veterinarian at the owner's expense. A clean bill of health by said veterinarian will reinstate the horse as eligible to compete in the remaining divisions for points, prizes, and or purse. The horse being inspected will be moved to the end of the class draw order.
 - b. A horse dismissed from the arena for rearing, bucking, horse or rider falling to the ground, excessive abuse by the rider, or exiting the arena prior to completion of all the elements of the division, whether by judge, show committee, or rider, will disqualify the horse from any and all awards and will not be allowed back into the arena.
8. Random tack checks may take place at any and multiple times by the ring steward.
9. One exhibitor may show a maximum of up to two (2) horses in the Futurity Show.
10. The same contestant must exhibit or compete in all divisions – one horse, one rider – with the exception being if an exhibitor is competing on two horses. In such a case, the exhibitor must show both horses in all riding classes (Rail and Pattern), and show one horse in the Conformation class, while also designating a handler to show the other horse in the Conformation class.
Handlers must be dressed appropriately in western attire, and ready on time for their class as expected with any other contestant. Exhibitors are responsible for notifying show committee of who the handler of their second horse is. Failure to do so may result in disqualification.
11. Each horse will be allowed 6 minutes, cumulative, to complete the rail and pattern class. Time between classes for the judges to score the horse will not be counted in this time.

Horses will enter the arena only one time for the rail and pattern divisions. The horse will complete the rail class, settle and be given no more than one minute to review the pattern or make a tack change; then begin the pattern when the judges give their nod.

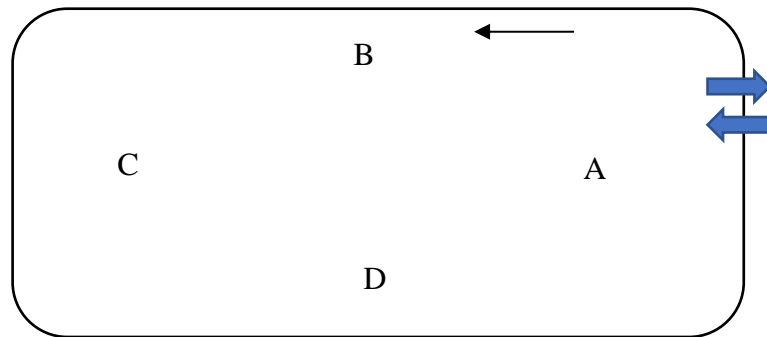
Division Scoring Rules:

1. **CONFORMATION DIVISION** – *Emphasis* is to be placed on an individual that is conformationally *correct* and *sound* on all feet and legs. That is a balanced, smooth individual whose parts all blend with eye appeal and the appearance of an athletic individual.

- a. Procedure: Horses will walk to the judges, one at a time, at the judge's prompting. As the horse approaches, the judges will step aside to enable the horse to trot straight away. The horse will continue trotting to the end of the arena and will be guided by the ring steward for head to tail positioning. The judge will inspect each horse from both sides, front and rear.
2. **RAIL DIVISION** – *designed to show a free and easy moving individual that is relaxed, ears alert, looks balanced and his way of going forward is bright as well as responsive to the rider at various gaits.* When asked to extend the jog, or maybe asked to extend the lope, the horse moves out with the same smooth natural way of going. Rail work consists of the walk, jog, and lope with the extension of the jog and possibly the lope, in either direction of the ring to be shown on a loose rein or light contact without undue restraint. **Judging will be based on the horses' overall performance and way of going, as well as its ability to hold the designated gait and correct leads.**

Rail Division will be done on an individual basis – one horse performing at a time. (These are the directions for completing the class only, not the criteria for judging.)

1. Enter ring @ gate A go to the right, continue at walk to B.
2. Jog $\frac{3}{4}$ arena on the rail to A.
3. Lope on L lead on the rail returning to A.
4. Stop at A.
5. Reverse at a walk and then jog.
6. Jog on the rail $\frac{1}{2}$ arena to C.
7. Extend the trot $\frac{1}{2}$ arena to A.
8. Walk at cone A $\frac{1}{4}$ arena to D.
9. Lope R lead on the rail returning to D.
10. Stop at D. Back 5 steps and stop.



Note: Markers will be placed in the arena to be used as a guide.

This is not a horsemanship class – the markers are not to be considered precise transition spots. The class should be judged as if one was judging a rail class competing against other horses. **Since the horse will enter the arena only one time for both the rail and the pattern divisions, the equipment for the pattern course will be set in the arena as well.**

Scoring guide: The rail class will be judged using scribes to mark the scores. **The format of the rail division is unique to the 50/50.**

Exhibitors are to be scored from 0 to 100 with 70 denoting an average score. One-half point increments are acceptable. Maneuver scores will be indicated as follows:

- 1 ½ = Extremely poor
- 1 = Very poor
- 1/2 = Poor
- 0 = correct
- +1/2 = Good
- +1 = Very Good
- +1 ½ = Excellent

Penalties assessed as follows (including but not limited to):

Minor Fault: 1-point penalties

- Break of gait
- Excessive slowness at any gait, loss of forward momentum (resulting in an animated and or artificial gait at the lope).
- Excessive speed at any gait
- Excessive rein contact
- Gapping mouth

Major Fault: 5-point penalties

- Kicking
- Spurring in front of the cinch
- Blatant disobedience
- Use of either hand to instill fear or praise

Moderate Fault: 3-point penalties

Excessive resistance, balking,
Wrong lead or out lead for more than 1/2 the
distance of the maneuver.

Dismissal

Rearing or bucking
Horse or rider falling to the ground
Excessive abuse by rider
Run off
Lameness
Excessive disobedience

Off Pattern (OP)

Never exhibiting specified gait
Omitting or adding a maneuver
Not following path of travel

WESTERN GAITS: Horses must be sound of limb.**A) THE WALK:**

1) Poor Walk: Is a horse with an uneven pace and no cadence. It has a robot appearance and hesitates. It has no flow, and it may appear intimidated, or appear to march.

2) Average Walk: Is a horse with a four-beat gait, a level top line, and appears relaxed. This done correctly is average.

3) Good Walk: Is a horse with a four-beat gait, level top line, and a relaxed appearance yet is bright and attentive; it flows and is soft touching the ground.

B) THE JOG

1) Extremely Poor Jog: This is a horse that cannot perform a two-beat gait and appears uncomfortable in its attempt to accomplish the gait. It does not have any flow or balance in its motion and appears uncomfortable to ride.

2) Very Poor Jog: This is a horse that hesitates or skips a beat in its two beat motion. It does not keep an even and balanced motion with a level top line. A horse must have a true two-beat gait to be average. This horse appears to shuffle.

3) Poor Jog: Is a horse with an average motion but exhibits negative characteristics in its performance. Some of the negative characteristics may be walking with the hind legs, dragging the rear toes as it jogs or taking an uneven length of stride with the front and rear legs.

4) Correct or Average Jog: This is a horse with a two-beat diagonal gait in which the left front and right hind foot touch the ground simultaneously and the right front and left hind do so also. It has a level top line and a relaxed appearance while being shown with light contact and appears to guide well. This is the standard or average jog.

5) Good Jog: Is a horse with an average motion but exhibits positive characteristics in its performance. Some of these positive characteristics may be balance and self-carriage while taking the same length of stride with the front and rear legs.

6) Very Good Jog: Is a horse that appears extremely comfortable to ride, always has a consistent two beat gait, is guiding well, and has a relaxed and level top line. It may let his hocks drift back into its tail from time to time, or bends its knee a little, but is obviously soft on the ground.

7) Excellent Jog: This is a horse whose motions seem effortless and very efficient. It swings its legs yet touches the ground very softly. The horse is confident, yet still soft in its motion. It is balanced and under control. It is flat with its knee and hock and has some cushion in its pastern. Its expression is bright and alert and exhibits more lift and self-carriage than the "very good jog".

C) THE MODERATE EXTENDED JOG:

1) Poor Extended Jog: This horse never appears to lengthen its stride but just jogs faster. It may also appear to be jarring and rough to ride.

2) Average Extended Jog: Is a horse who when asked to extend, moves up in its pace and still appears smooth to sit on.

3) Good Extended Jog: Is a horse who when asked to extend has an obvious lengthening in its stride with a slight increase in its pace making him more versatile. This horse is still smooth but appears to have more length with less effort being exerted.

D) THE LOPE:

1) Extremely Poor Lope: This is a horse that does not have a true three beat gait. It has no flow, no rhythm or balance, appears out of sync, and is obviously not comfortable to ride.

2) Very Poor Lope: Is a horse that may appear to have a three-beat gait but has no lift or self-carriage. This horse shuffles, has no flow, and bobs its head, giving the appearance of exerting a great deal of effort to perform the gait. It also does not appear comfortable to ride.

3) Poor Lope: Is a horse with an average motion but exhibits negative characteristics in his performance. Some of these negative characteristics may be head bobbing, not completing the stride with the front leg and leaving the outside hock well behind the horse's buttocks. An over-canted horse generally displays these negative characteristics.

4) Correct or Average Lope: This is a horse that has a true three beat gait, with a level top line and very little head and neck motion. The horse has a comfortable motion and is relatively straight. It glides well and has a relaxed appearance. This is the standard or average lope.

5) Good Lope: Is a horse with an average motion but exhibits positive characteristics in its performance. Some of these positive characteristics may be balance and self-carriage, a steady top-line, responsiveness to the rider's aids and a relaxed appearance.

6) Very Good Lope: This is a horse that appears to have more lift and flow than the average horse. It also has a strong but smooth drive from behind. It may bend its knee a little or allow its off-lead hind leg or drive leg to fall behind into its tail, yet it still has a level top-line, exhibits self-carriage with a relaxed appearance and appears comfortable to ride.

7) Excellent Lope: This horse rounds its back and has a strong deep stride and a flat swing with its front legs. The horse swings its legs correctly and long yet seems to do it effortlessly. It keeps a very level top-line; its hocks do not drift behind into its tail. This horse has a relaxed yet alert and confident appearance. This is an incredibly special horse that is correct, yet soft. This horse has a great degree of lift and self-carriage.

E) THE TOP-LINE:

1) Poor Top-Line: The horse's head may be too high or too low. If the horse's head is consistently higher than its eye level with its withers, its back becomes hollow and it loses its drive from behind. When the horse's head is consistently lower than its ear level with the wither, it becomes heavy on its forehead and has no lift or flow. In both cases the horse loses its self-carriage and appears to struggle.

2) Average Top-Line: A horse who generally displays a level top-line with the tip of the ear level with the wither at the lowest point or its eye level with the wither at the highest point but is inconsistent with its head carriage.

3) Good Top-Line: This horse will display a level top line with the tip of the ear level with the wither at the lowest point or its eye level with the wither at the highest point. It also displays a consistent top-line that exhibits self-carriage.

F) THE BACK UP:

1) Poor Back Up: This horse appears resistant or heavy in front. It may gap its mouth, throw its head or back crooked.

2) Average or Correct Back Up: This horse should back straight at least one horse length quietly. This should be done smoothly with light contact and without hesitation.

3) Good Back Up: This horse will display balanced and smooth flowing movements, self-carriage, and look to be a pleasure to ride. The horse should back straight at least one-horse length quietly and without gapping its mouth. This should be done smoothly with light contact and without hesitation.

3. **PATTERN DIVISION** – will consist of an individual pattern of work, designed to determine how well-broke the horse is. Emphasis is to be placed on the execution of the pattern with regard to the correctness of the maneuver and overall smoothness of the pattern. Horses will be asked to demonstrate leads and lead departures, circles, soft stops, back and turn on the haunches. Maneuvers to be judged at the two-year-old level.

Scoring guide: The pattern class will be judged using scribes to mark the scores.

Exhibitors are to be scored from 0 to 100 with 70 denoting an average score. One-half point increments are acceptable. Maneuver scores will be indicated as follows:

- 1 ½ = **Extremely poor**
- 1 = **Very poor**
- 1/2 = **Poor**
- 0 = **correct**
- +1/2 = **Good**
- +1 = **Very Good**
- +1 ½ = **Excellent**

Penalties assessed as follows (including but not limited to):

Minor Fault: 1-point penalty

- Breaking gait
- Excessive slowness at any gait, loss of forward momentum (resulting in an animated and or artificial gait at the lope).
- Excessive speed at any gait
- Excessive resistance/balking
- Excessive rein contact
- Gapping mouth

Moderate Fault: 3-point penalty

- Excessive resistance/Balking
- Wrong lead or out of lead for more than 1/2 the distance of the maneuver.
- Severely disturbing an obstacle
- Stepping out of or missing an obstacle.

Major fault: 5-point penalty

- Kicking*
- Spurring in front of the cinch*
- Blatant disobedience*
- Continuing out of lead for entire circle or more.*
- Use of either hand to instill fear or praise.*

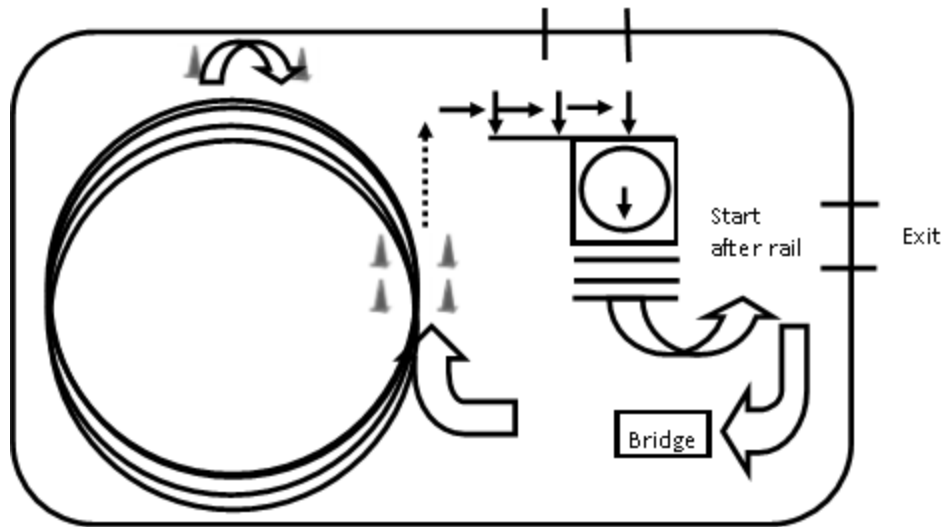
Dismissal

- Lameness
- Rearing or Bucking
- Horse or rider falling to the ground
- Excessive abuse by rider
- Run off
- Excessive disobedience

OFF Pattern (OP)

- Never exhibiting specified gait
- Omitting or adding a maneuver
- Not following path of travel

Pattern



Pattern Explanation:

1. The pattern will follow the rail performance, begin with the nod from the judge.
2. Walk to and over the bridge, continue to the center of the arena.
3. Lope 2 ¼ circles to the left. First circle slow and the second circle faster, demonstrating horse's ability to increase speed.
4. Stop between the pylons at the wall and roll back or turn 180 degrees to the right.
5. Lope 2 ¼ turns to the right. First circle slow and the second circle faster, demonstrating horse's ability to increase speed.
6. Stop between center pylons and back up past the rail.
7. Sidepass to the left, length of rail, step into square, hesitate.
8. 360 to the right.
9. 360 to the left, hesitate.
10. Step through rails.
11. Jog to exit gate.

MATURITY EXPLANATION

The Maturity will be one event consisting of 5 equal parts or divisions in which points are totaled to achieve a winner, generally mirroring an AQHA Ranch Horse Versatility competition. **The 2024 AQHA Official Rule book can be found here, https://www.aqha.com/news-detail-view/-/asset_publisher/NoPXPVhTAWTK/content/get-the-2022-aqha-rulebook** with Ranch Horse Versatility information beginning on p. 238.

ELIGIBILITY

For the 2020 Maturity, and in the foreseeable future, eligible horses will be **3, 4, 5 and 6 years of age. Horses are eligible to compete for all four years without restriction. Horses are eligible either by having been sold as a weanling through the 2015, 2016, 2017 or 2018 sale, and/or horses that were bred by a current member breeder.** The Dakota 50/50 reserves the right to make adjustments in subsequent years.

CLASSES:

Ranch Riding: The horse will enter the arena one time to compete in both ranch riding and ranch trail. The ranch riding will be completed first. In this class, judges are looking for relaxed, responsive horses with soft and cadenced gaits. The horse should make timely transitions in a smooth and correct manner, plus the horse should be soft in the bridle and yield to contact.

Ranch Trail: Obstacles found in a ranch trail pattern are approximate to those found during the course of everyday work. Judges are looking for a well-trained, responsive, and well-mannered horse that can correctly navigate and negotiate the course, and to do so in a correct and efficient manner. AQHA Rule SHW561 outlines the class, including prohibited and mandatory obstacles.

Ranch Riding and Ranch Trail will be run as one event. The exhibitor will hesitate at the end of Ranch Riding for the judge to nod to begin the Ranch Trail Pattern.

Ranch Reining: Ranch Reining measures the ability of the stock horse to perform basic handling maneuvers. This class can be held with or separate from the limited ranch cow work class; if the two are held together, they are still scored and placed as individual classes. What the judges are looking for in ranch reining is described this way: “To rein a horse is not only to guide him but also to control his every movement. The best reined horse should be willingly guided or controlled with little or no apparent resistance and dictated to completely.”

Limited Ranch Cow Work: (Box-Drive-Box-Drive). There are four parts to the work: boxing the cow; setting up the cow and driving it down the fence to the opposite end of the arena; boxing it at the opposite end of the arena, and then driving the cow past the middle marker again. There is no expectation that the exhibitor will make a fence turn, instead the drive down the fence demonstrates correct position and control around the corner. Limited ranch cow work exhibitors are allotted one minute and forty-five seconds to complete the work. When there are 50 seconds left, the announcer will announce, “50 seconds remaining”. At one minute and forty-five seconds, the announcer will call for time. Exhibitors are not required to use all the allotted time but must ride until the judge whistles the end of the run or time expires, whichever occurs first.

Part One – Boxing the Cow – The rider shall face the cattle entry gate, and signal for their cow to be turned into the arena. The cow shall be controlled on the entry end of the arena for a sufficient amount of time to demonstrate the horse’s ability to hold the cow. If the

cow does not immediately challenge the horse, the rider shall aggressively move in on the cow to demonstrate his

horse's ability to drive and block the cow.

- Part Two - Set Up Cow and Drive Down Fence to Opposite

End of Arena – After the cow has been controlled on the

entry end of the arena, the rider shall set the cow up for

driving down the side of the arena. When coming out of

corner, the horse shall be close enough to cow to demonstrate control with cow against the fence.

This distance and control should be maintained for approximately 1/2 to

3/4 the length of the arena. The rider will then stop and release

the cow and move the horse toward the center of the arena to set the

cow up for boxing.

Part Three – Boxing the Cow at Opposite End of Arena – The

exhibitor will regain control or hold the cow at end of the

arena to demonstrate the horse's ability to "hold" the cow.

- Part Four – Drive the Cow back down the fence (original

side) past the middle marker and continue until the judge

blows the whistle to show completion. While boxing the

cow at the opposite end, if the rider loses control and

allows the cow to cross the center line, the judge will

whistle the end of the run. The rider will receive off pattern penalty (OP) for the run.

Ranch Reining and Limited Ranch Cow Work will be run as one event. The exhibitor will complete the reining and then call for a steer to begin the Limited Ranch Cow Work.

Ranch Conformation: Judges are looking for balanced, structurally correct horses with adequate muscling. Horses will be shown in a good working halter – rope, braided, nylon or plain leather. The horse is exhibited at a walk and trot, then lined up for inspection by the judge.

GENERAL SCORING RULES

1. Maturity will consist of one go-round, evaluated by two judges.

2. The winner of the Maturity will be the horse receiving the most points overall from the five divisions.

3. Horses placing in the top ten in each class will be given one point plus an additional point for each horse placing below him, not to exceed 10 points for first place. Points are calculated through ten placings only.

EXAMPLE – If 10 or more in class – 1st place horse gets 10 points, 2nd place horse – 9 points, etc. In a class of 7 horses – 1st place horse gets 7 points; 2nd place horse gets 6 points and so on.

4. In the case of any ties, points will be equally split.

5. **All horses must compete in all divisions, in order to be eligible for the purse. Missing a division for any reason, including illness or injury of horse or rider, disqualifies the horse from any and all awards and will not be allowed back into the arena.**

a. A horse excused from the arena, whether by judge, show committee, or rider, for issues of lameness will be subject to veterinary assessment by the on-call show veterinarian at owner's expense. A clean bill of health by said veterinarian will reinstate the horse as eligible to compete in the remaining divisions for points, prizes, and/or purse. The horse being inspected will be moved to the end of the class draw in order to allow it to still participate.

b. A horse dismissed from the arena for rearing, bucking, excessive abuse by the rider, or exiting the arena prior to completion of all the elements of the division, whether by judge, show committee, or rider, will disqualify the horse from any and all awards and will not be allowed back into the arena.

6. All exhibitors must allow their equipment and/or horse to be examined by the Show Steward, and/or Judge. This includes, but is not limited to, the use of a bit gauge, magnet, or other equipment. At the judge and/or show steward's discretion, exhibitors may be requested to drop the headstall for a bit/bosal inspection.

7. Only one working cow horse class is held at this show and will include horses 3 to 6 years of age. Horses 6 years old must be shown in bit, while horses 5 years old and younger may be shown in either bit, hackamore, or snaffle bit at the discretion of the exhibitor.
8. One exhibitor may show a maximum of up to Three (3) horses in the Maturity Show.
9. The same contestant must exhibit or compete in all divisions – one horse, one rider – with the exception being if an exhibitor is competing on more than one horse. In such a case, the exhibitor must show all 3 horses in all riding classes (Ranch Riding, Ranch Trail, Ranch Reining and Ranch Cow Work), and show one horse in the Conformation class, while also designating a handler to show the other 2 horses in the Conformation class. Handlers must be dressed appropriately in western attire, and ready on time for their class as expected with any other contestant. Exhibitors are responsible for notifying the show committee of who the handler of their second and third horse will be. Failure to do so may result in disqualification.
10. Maturity order of divisions will be: Ranch Reining/Limited Ranch Cow Work, Ranch Riding/Ranch Trail and Conformation.
11. Each horse will be allowed 7 minutes to complete the reining and Limited cow work.
12. A zero score in the class for turning tail, balking, incomplete pattern or failure to complete pattern as written, or horse or rider falling to the ground, more than one finger between split reins on a bridle horse or any fingers between Romal reins. (Not a disqualification from other classes in the Maturity).
13. In the case of a horse/rider team being off pattern, the horse/rider team **cannot** place above other horse/rider team who have completed the pattern correctly.

EXHIBITORS

Exhibitors may be changed after the entry has been submitted as long as the Show Management is informed of the change. The horse must be shown in all divisions by the same exhibitor, except if that exhibitor is showing three horses, then they may assign an assistant to be the handler of their second and third horse **only** in the Conformation Division, and must specify this on that horse's entry form or at the time of check-in. An exhibitor can show a maximum of three (3) horses.

FEES

Entry fee \$225.00 (stall fee not included) 40% of this fee covers the costs of the event (judge, office fees, cattle fees, etc.) with 60% going towards the Jackpot. These fees are payable by the established entry date. A \$50.00 late fee will be charged on entries received after the established entry date.

All Checks to be made payable to the Dakota 50/50.

Purse:

2024 purse money distribution: Jackpot: 60% of entry fees + \$6355.00 (5% of the 2022 Sale)!

# OF HORSES ENTERED	# OF SPOTS PAID OUT	% OF PAYOUT
1 – 5	1	100%
6 – 10	2	60 / 40
11 – 15	3	50 / 30 / 20
16 – 20	4	40 / 30 / 20 / 10
21 +	5	33 / 26 / 20 / 14 / 7

Any horses who receive a placing, and therefore purse money or awards, may be subject to a drug test by blood draw.

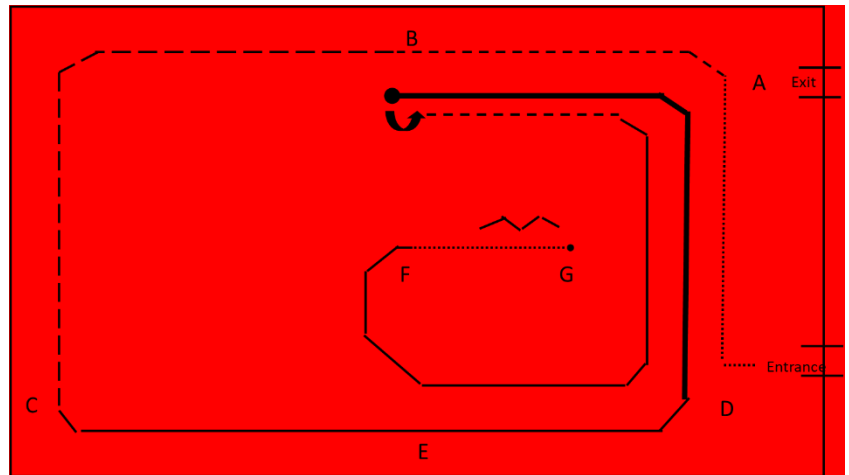
Awards:

Awards will be given based on ability to obtain sponsors. There will be no assurance of any prizes or awards in addition to the purse.

Maturity Ranch Riding Pattern:

Ranch Riding Pattern:

1. Enter ring and walk to cone A
2. Trot from cone A to cone B
3. Extend the trot from cone B to cone C (posting at the extended trot is acceptable)
4. Lope on the left lead from cone C to Cone D.
5. Extend the lope from cone D to cone B
6. Stop at cone B, turn left and trot to cone A
7. Lope on the right lead from cone A to cone E
8. At cone E, turn toward the middle of the arena and continue to lope to cone F
9. With the cones on your right, walk from cone F to cone G
10. Stop at cone G and back approximately one-horse length.



Dakota 50/50 OPEN 4D Barrel Racing Rules and 2D 50/50 Sidepot

GENERAL RULES

1. If you request a stall at the event, please make sure you are in your designated stall. Stall assignments will be posted on the stalls with the Horse/Rider names and a map of stalls will be posted throughout the building.
2. Please be available for the awards ceremony at the completion of the event.
3. Random drug testing and registration verification can occur at any time.
4. Please be appreciative to our many sponsors and helpers.
5. Judges and event officials may inspect all horses, and equipment prior to and during the event for inhumane or unsafe equipment.

FEES

1. Entry fee is \$100.00 / covers the run and jackpot payoff, due by the established date. Entries received after the entry date will be assessed a \$50 late fee.
2. Entry fee will be split as follows:
70% jackpot payout to overall winners
20% jackpot to Dakota 50/50 eligible
10% withheld by the Dakota 50/50 to cover costs of event.

4D Open Payout:

Payout: 70% of entry fees

1. In a 4-D payout, the total jackpotted entry fees of a class are to be divided 35% to the 1st Division, 30% to the 2nd Division, 20% to the 3rd Division, and 15% to the 4th Division.
2. Divisions will be 0.5, 0.5 and 1 second splits.
3. The following table shows the MINIMUM number of places to be paid for the stated number of entries:

4-D PAYOUT

Places	Number of Entries							
	1-12	13-20	21-40	41-80	81-120	121-160	161-200	201+
1st	100%	60%	50%	40%	30%	28%	26%	24%
2nd	—	40%	30%	30%	25%	22%	20%	18%
3rd	—	—	20%	20%	20%	18%	15%	15%
4th	—	—	—	10%	15%	14%	12%	12%
5th	—	—	—	—	10%	10%	10%	10%
6th	—	—	—	—	—	8%	9%	8%
7th	—	—	—	—	—	—	8%	7%
8th	—	—	—	—	—	—	—	6%

2D SIDEPOT ELIGIBILITY & RULES

1. Dakota 50/50 eligible horses, 5 years of age and older, sold through the sale, or bred by a current member the Dakota 50/50, will compete for a purse available only to them, funded with 20% of the entry fees of all horses.
2. Horse/Rider time is carried into the 50-50 Sidepot from the Open Jackpot.
3. Owners may enter and ride more than one horse. The owner does not have to ride his/her own horse. A male or female may ride the horse, and there is no age limit on the rider.
4. A photocopy of the front and back of the registration papers on registered horses must accompany the entry of the 50-50 side pot.

5. Original registration papers will be required at the time of check-in. Non-registered horses will require an original veterinarian age certificate at the time of check-in.
6. Checks will be mailed when Dakota 50/50 results become official.
7. 2D with half second time splits.
8. Pay-out will be as follows:
 - a. 1-10 entries—1 place in each D: 1D = 60%; 2D = 40%
 - b. 11-15 entries—2 places in each D: 1D = 40%, 30%; 2D = 20%, 10%
 - c. 16-30 entries—3 places in each D: 1D = 28%, 22%, 18%; 2D = 14%, 10%, 8%

Places	Number of Entries		
	1-10	11-15	16-30
1D 1st	60%	40%	28%
1D 2nd		30%	22%
1D 3rd			18%
2D 1st	40%	20%	14%
2D 2nd		10%	10%
			8%

COMPETITION RULES

1. All contestants are expected to be in western attire during the competition: western boots, cowboy hat or helmet, button down collared shirt and jeans.
2. The Dakota 50/50 Barrel Race is a timed event using three identical 55-gallon steel drums.
3. The starting gate will be run in, closed out.
4. There is to be only one contesting horse in the arena at a time during the barrel race without exception.
5. The horse must enter the arena in forward motion and continue in forward motion. No circling is allowed in the arena prior to the timer line.
6. A Contestant cannot train or circle during competition. No more than one circle on each barrel while competing. No stopping or whipping a horse in the alley upon completion of the run. The alley belongs to the next contestant.
7. The start/finish line will be permanently staked and marked.
8. Anytime the contestant crosses the starting line, time will begin.
9. In the Open 4D, tipping over a barrel will result in NO-TIME. In the Dakota 50/50 2D Sidepot, a knocked over barrel will result in a five (5) second penalty. Touching a barrel is permitted.
10. Should a barrel be knocked to the ground, and it sets up again, it is a tipped barrel and #10 applies.
11. If a barrel is moved off its marker during competition, the barrel must be reset prior to the next competitor's run.
12. A contestant will be given a no time for a broken pattern.
13. A contestant will be disqualified for running out of turn.
14. A contestant will be given a no time if the horse or rider falls during the run in such a manner as to break the pattern, or if the rider falls off the horse.
15. The draw is a computer generated draw. All horses in the draw must be named. Riders with multiple entries must ride their horses in the position in which they draw up. Once set the draw may not be changed.
16. Reruns shall be granted if the timer fails to work properly or if the barrels are not placed properly on their markers. Any penalty incurred on the original run shall not be applied against the rerun, however, any penalty occurring on the rerun shall result in a “no time.”

17. Contestants who are given a no-time, or a penalty, for breaking the pattern or knocking a barrel may complete the pattern. However, show management may, at its discretion, ask a rider who is taking excessive time to train to leave the arena immediately.
18. Dakota 50/50 management has the right to disqualify any uncontrolled horse which does not begin performance within three minutes of the time the rider has been called.
19. A contestant will be allowed 3 calls into the arena before being excused.

Dakota 50/50 Yearling Challenge

Eligibility:

All yearlings sold through the Dakota 50/50 sale. Also, any current Dakota 50/50 member bred yearlings no longer owned by current member.

Purpose:

To promote quality young horses with good ground manners, pleasing attitudes, conformational correctness and an ability to look good in motion.

- A. Conformational correctness and overall ground manners.
- B. Ability to move with a good attitude.
- C. Willingness to work for future performance.

Remember to always keep the age and overall well-being of the young horse in mind.

Classes:

The classes will consist of the following 3 parts.

1. Conformation
2. Longe Line Demonstration
3. In Hand Trail/Obstacle Course

Conformation:

Emphasis is to be placed on an individual that is conformationally correct and sound on all feet and legs. That is a balanced, smooth individual whose parts blend together with eye appeal and the appearance of an athletic individual.

Longe Line:

Exhibitors will demonstrate all 3 gaits in both directions. Each yearling will be given a maximum of 1 1/2 minutes (90 seconds) to execute the walk, jog, and lope. They will begin on announcers or judges command, either verbally or with a whistle, and will be given a 45 second "half time" warning.

In Hand Trail:

Exhibitors will be judged on the performance of the horse over and through obstacles. They will be watched for their overall attitude and willingness to complete the tasks at hand.

Equipment:

Yearlings may be shown with a chain in halter, longe line and in hand trail. It must meet the standards of AQHA rules. In the conformation division a lead shank or lead rope is to be used. For Longe Line the line cannot exceed 30 feet in length. When in use, it must hang free from the halter without touching any part of the horse. A longe whip may be used; however, disqualification will occur if the exhibitor blatantly strikes the horse with the whip. No lip chains will be allowed.

Judging:

For conformation horses will walk to the judges, one at a time, at the judge's prompting. As the horse approaches, the judges will step aside to enable the horse to trot straight away. The horse will continue trotting to the end of the arena and will be guided by the ring steward for positioning. The judge will inspect each horse from both sides, front and rear.

Judge(s) will be outside the longeing circle. Exhibitors will enter the arena and wait for signal. The exhibitor will have 1 1/2 minutes (90 seconds) to complete walk, jog and lope in each direction, meaning both clockwise and counterclockwise. Exhibitors may begin in either direction. Any horse not demonstrating the 3 gaits will be disqualified. It is suggested that exhibitors make at least one complete revolution at each gate in both directions. Upon longe line completion, exhibitor will retire to the designated end of arena. Horses are to stand quietly while others exhibit their horses. If the horse is playing on the longe line, no penalty will be assessed, but horses bucking, running off, stumbling or displaying poor attitudes will be penalized. Falling down will constitute disqualification. Exhibitors may show unlimited entries as long as there is a handler during all divisions. Additionally, judges shall immediately excuse any horse that exhibits obvious lameness at any time during the classes.

Exhibitors:

Exhibitors may be changed after entry with show management approval. Exhibitors must be 12 years of age by January 1st of the show year. Prize money to be paid to the registered owner on the horse's papers. Youth 17 and under as of January 1st of the show year are not permitted to show stallions. Western attire is required in the arena. All Dakota 50/50 rules from the Futurity and Maturity apply to yearling classes. Dakota 50/50 show management reserves the right to make any necessary changes to yearling classes. Original breeder's certificate or copy of front and back of breeder's certificate must be sent with entry or presented at check in. The Dakota 50/50 reserves the right to match papers with entry. Any horse deemed to not match registration papers will be disqualified and entry fee will be forfeited. All exhibitors and yearlings must be present in the arena for placing's. Any placing exhibitors must have their photo taken by the official Dakota 50/50 photographer.

Prizes:

Entry fee is \$150.00/ head. Late entry fee is \$200. See entry form for official dates. 75% of entry fees are paid back to registered owner(s). Stall and one bag of shavings included per entry. Prize money to be paid out as follows based on entries. (See below.) Other awards or incentives may be presented to individuals, divisions, youth, amateur or etc.; but are not guaranteed. Payout, entry fees, awards and incentives may change from year to year. All announcements made before or during the show take precedence over printed material.

Number of entries	Number of spots paid	Percentage of payout
1-5	2	60/40
6-10	3	50/30/20
11+	4	40/30/20/10